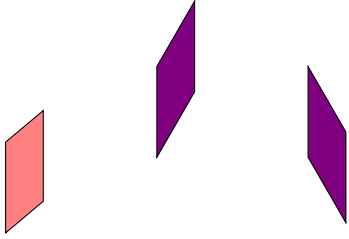
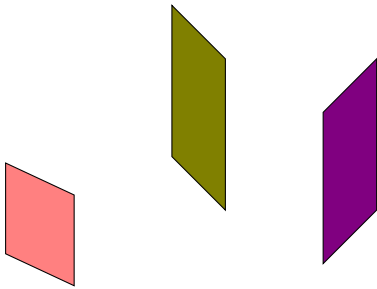


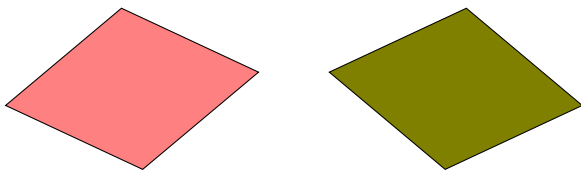
1. Polecenie *rightside*



2. Polecenie *leftside*



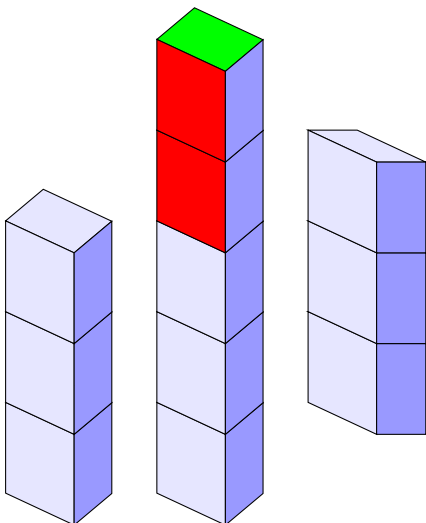
3. Polecenie *topside*



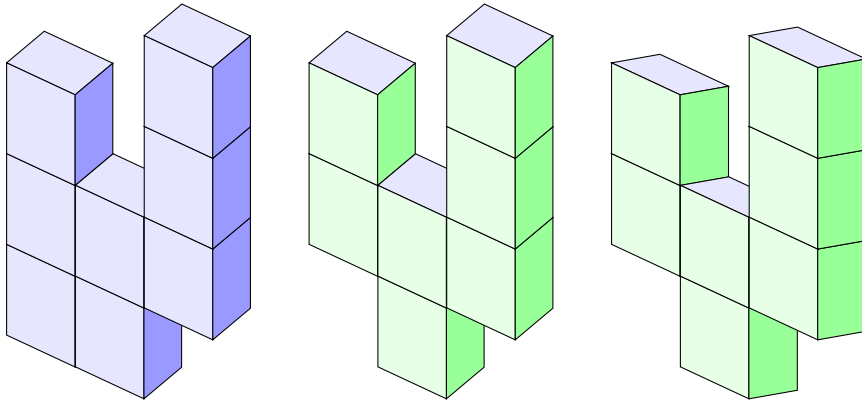
4. Polecenie *cube*



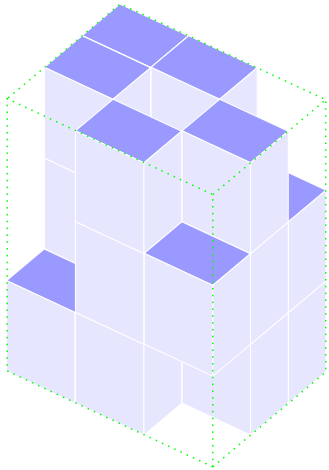
5. Polecenie *tower*



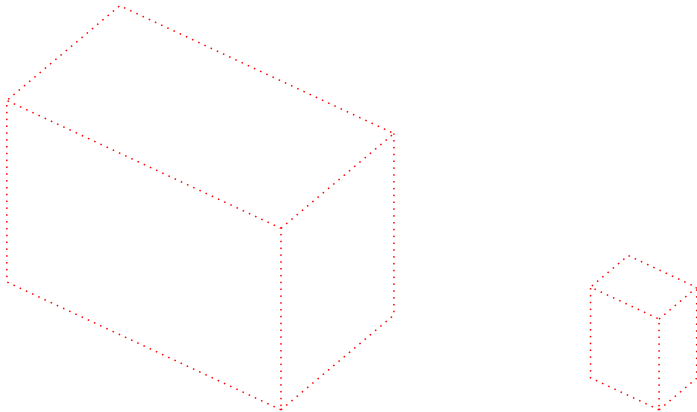
6. Polecenie *wall*



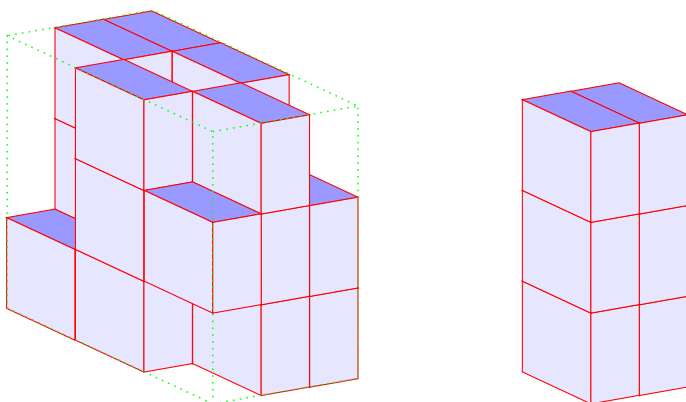
7. Polecenie *pyramid* i zmiana koloru krawędzi



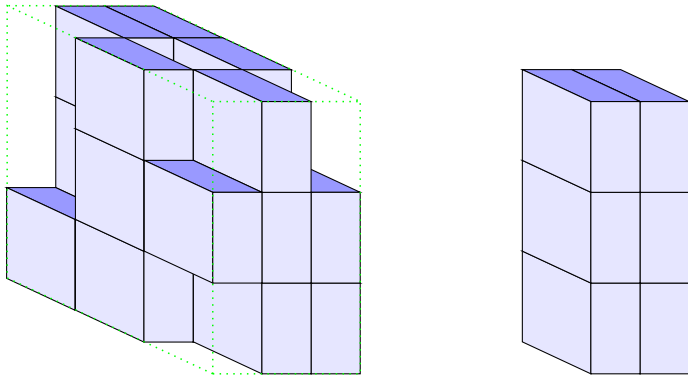
8. Polecenie *contour*



9. Polecenie *pyramide* i zmiana koloru krawędzi



10. Polecenie *pyramide* i „zerowanie” kąta *beta*



11. Polecenie *pyramide* i „zerowanie” kąta *alfa*

